

Train game



To play the game you will need:

- 4 baseboards
- 4 train shaped counters
- die with 3 green and 3 red flags

Objectives

- ❖ To learn about trains, the red and green flags and what signals they mean
- ❖ To move along the train track, green signalling go and red stop

Materials

- ❖ Train track baseboard (page 75)
- ❖ Train shaped counters (page 76)
- ❖ Die or cube decorated with 3 green and 3 red flags (page 76)
- ❖ Scissors and colouring materials
- ❖ Glue (if making die)
- ❖ Box or bag to store game

How to make the game

- ❖ Duplicate four train track baseboards (page 75), colour and laminate.
- ❖ Duplicate four train shape counters (page 76), colour, cut out and laminate.
- ❖ Make a die and colour three sides green and three sides with red (page 76).

How to play the game

- ❖ Give each child a baseboard and a train shaped counter.
- ❖ Children take turns to roll the die and move their train counter – red means stop still and green means one step forward.
- ❖ Continue until one child's train reaches the station.

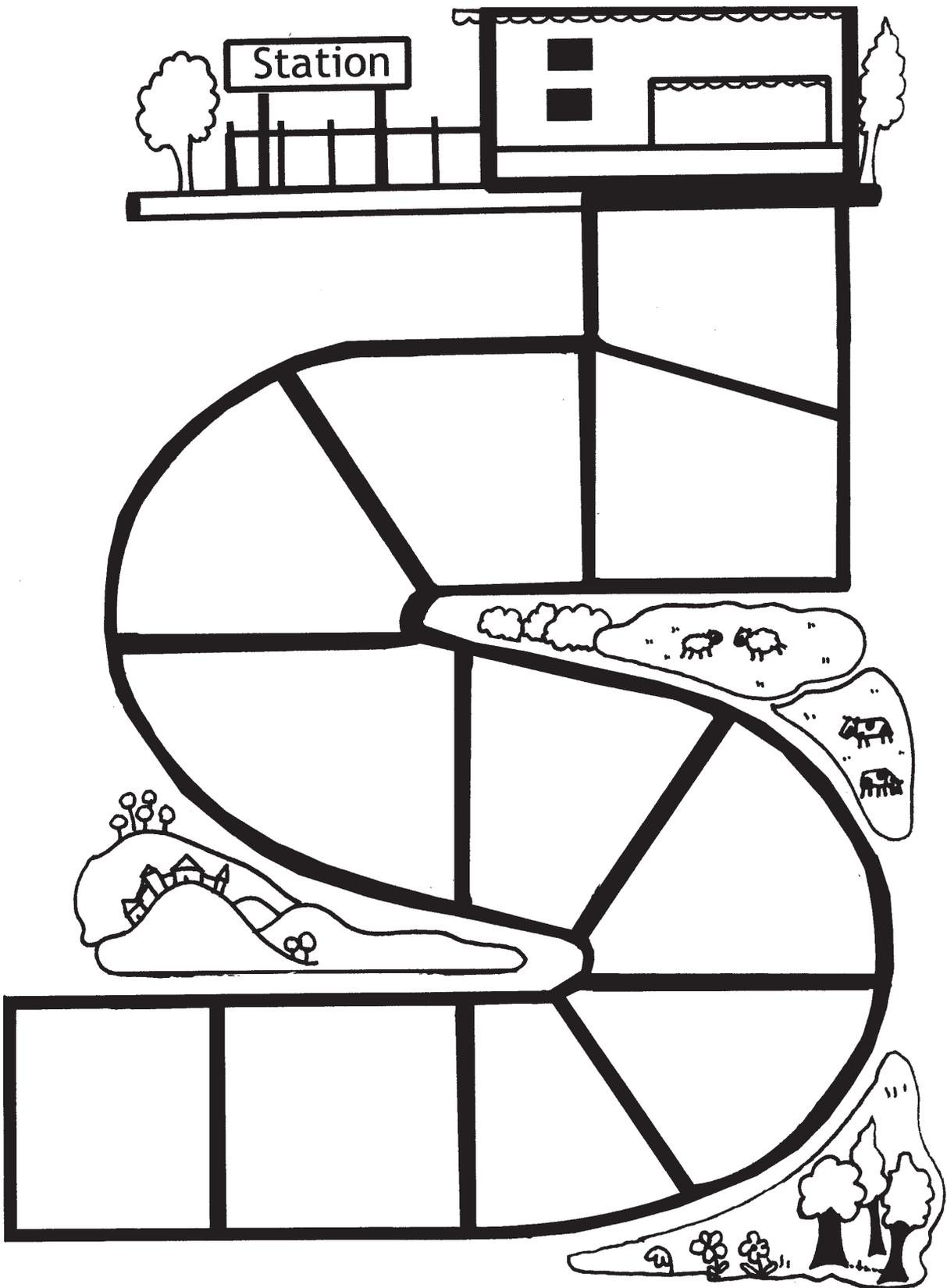
Curriculum links

Use classroom chairs to set up a train and use role play area as a ticket office. Use dowelling and material to make own flag. Set up plastic or wooden train set.

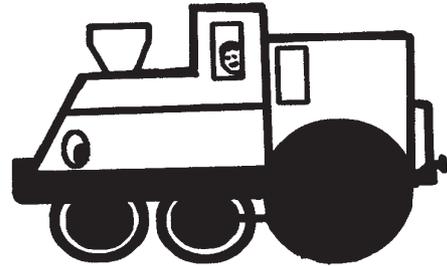
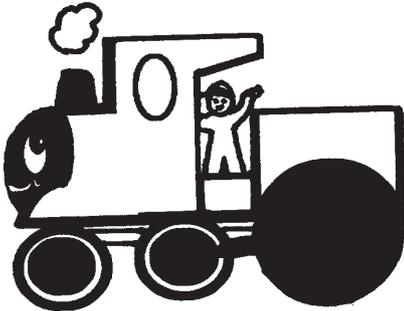
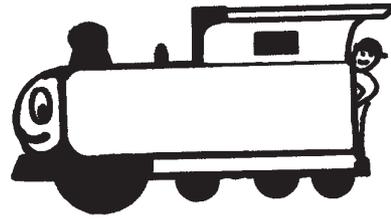
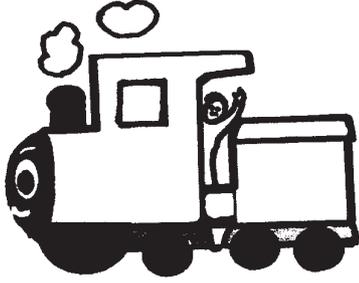
Book link

The Train Ride by June Crebbin, published by Walker Books

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Colour three sides of a die red and three green or draw red and green flags.

OR

Copy, fold and glue shape to make die. Colour three flags red and three flags green.

