

20. Stork race

6+

Agility/balance/collaboration

- ◆ Divide the children into groups of six.
- ◆ Each group must form a line, standing one behind the other on the starting line.
- ◆ Each child in the line must hold the ankle and the shoulder of the classmate in front until everyone is hooked together.
- ◆ All of the members of the group must start moving/hopping together, without letting go of each other until they reach the finishing line.
- ◆ If someone does let go, the first child must run to the back of their group and join up before the whole group can move again.

Variation: This game can be done with all groups competing at once or as a timed event.

